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## The NYCTBA Track Sound Standard (NYCTBATSS) By error46146 – February 14, 2011








### Part 1: For All Trains

| Run # | Track Type                   | Example  |
|-------|------------------------------|--|
| 0     | Underground concrete         | → IND Queens Blvd<br>→ BMT 4 <sup>th</sup> Avenue<br>→ IRT 7 <sup>th</sup> Avenue line                         |
| 1     | Underground gravel/ballasted | → BMT Broadway line<br>→ IRT Lexington Avenue Line<br>→ 1 between 168 <sup>th</sup> and 181 <sup>st</sup> St's |
| 2     | Elevated concrete            | → 7 between 33 <sup>rd</sup> and 46 <sup>th</sup> St's   |
| 3     | Elevated bridge              | → BMT Culver Line<br>→ BMT West End line<br>→ 4 between Woodlawn & 161 <sup>st</sup> St                        |
| 4     | Outside gravel/ballasted     | → A from JFK to Broad Channel<br>→ BMT Brighton line<br>→ BMT Sea Beach line                                   |



### Part 2: for A Division (IRT) trains only:

| Run # | Track Type      | Example  |
|-------|-----------------|--|
| 5     | Broadway Bridge | → 1 between 225 <sup>th</sup> and 215 <sup>th</sup> St |

### Part 3: for B Division (BMT/IND) trains only:

| Run # | Track Type                   | Example  |
|-------|------------------------------|--|
| 5     | Manhattan bridge             | →     |
| 6     | IND Culver Viaduct           | →   between Carroll St and 4 <sup>th</sup> Ave-9 <sup>th</sup> St   |
| 7     | 63 <sup>rd</sup> Street Tube | →  between 21 <sup>st</sup> -Queensbridge and 57 <sup>th</sup> Street   |

### Part 4: for OpenBVE usage only:

|   |                                   |  |
|---|-----------------------------------|--|
| 8 | Franklin Ave Shuttle Bridges      | →  from Franklin Ave to Park Pl   |
| 9 | Rockaway Park Shuttle/Hammels Wye | →  from Broad Channel to B-116 St |

If you discover any parts of the subway whose tracks make an abnormal noise when travelled upon, please feel free to contact [error46146](mailto:error46146) to make an addition to the track sound standard.

Please note that BVE2 and BVE4 only supports up to 8 track noises (numbered from 0 to 7). Anything after that is for OpenBVE usage only. It is not known yet how many run sounds OpenBVE can support; however we will try to limit it as much as possible as we do not want to include too many run sounds with the trains.